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SUPER NINTENDO™
ENTERTAINMENT SYSTEM
PAL VERSION

INSTRUCTION BOOKLET

WARNING: PLEASE CAREFULLY READ THE CONSUMER INFORMATION AND PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY.

ocean

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POCKY & ROCKY 2™

NOTES FROM NATSUME

Thank you for purchasing Pocky and Rocky 2 for the Super Nintendo Entertainment System. We are proud and delighted that you chose to add our title to your video game library. Please read this manual to assure your complete enjoyment of our product. We hope you have many hours of entertainment with this action/adventure game.

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SAFETY PRECAUTIONS

For greater enjoyment of the game, please take the time to read this manual. The following items are for the care of your game.

1. Avoid subjecting the Game Pak to extreme temperature changes and shocks.

2. Do not touch the terminal connectors. Keep them safe by storing the game in the protective storage case.

3. The use of solvents, thinners, alcohol, benzene and other strong agents can damage the Game Pak.

4. Do not dismantle the Game Pak.

THE BACKGROUND

Princess Luna was visiting from the moon for the joyous harvest day celebration. All the villagers were gathered around the festival square, eating, dancing and having a wonderful time.

Meanwhile, far away on Demon Island, Dynagon was plotting his revenge. After the beautiful Princess Luna refused to marry him, Dynagon went into a frenzy. Dynagon then ordered Impy, his most faithful servant, to go kidnap the princess from the harvest festival, in order to force her to get married to him.

"Help! Help!" cried the Princess, but it was too late. In a flash, she disappeared. Pocky stood in amazement as she watched the Princess vanish.

"Go rescue Princess Luna," said the seven wise people, "and take a friend with you. You will need to use teamwork to find and rescue the Princess, so use the help of as many of your friends as you can."

As Pocky and her partner, you are about to embark on a fantastic and dangerous adventure. You will need to use your wits and bravery to reach the end of your journey. Are you up to the challenge?

GAME OBJECTIVE

As Pocky, your mission is to rescue Princess Luna. You may use a second player to act as your partner. Together, you must use your skill and wits to defeat the enemies. Each of Pocky's partners have different special talents, so pick your partners with care.

POCKY'S PRACTICE STAGE

In this first stage, the seven wise people will teach you to master your weapons, and prepare you for your perilous adventure. Just follow the on screen instructions. If you have already mastered your weapons, you can bypass this stage.

THE SCREEN

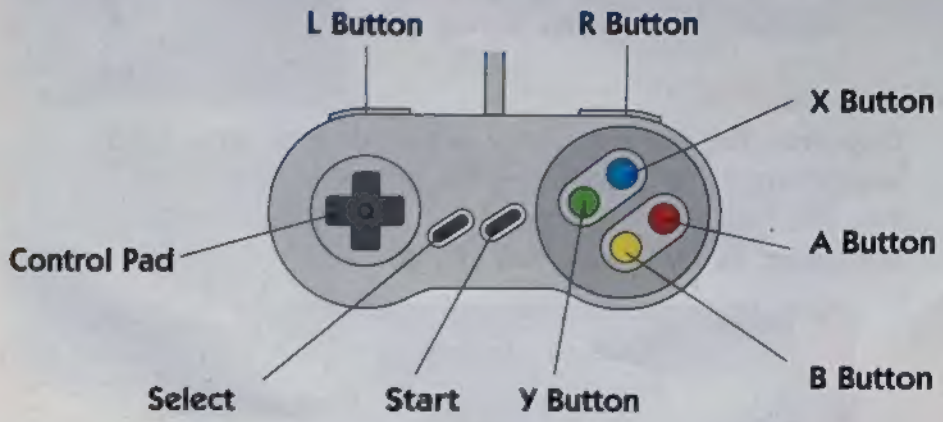
METHODS OF ATTACK

Magic Cards: Use the magic cards to hit enemies from a distance.

Magic Wand: Use the magic wand to fend off enemies at close range.

Partner Throwing: You can throw your partner against the enemy. (Don't worry, this does not hurt the partner, actually they love it.)

GAME CONTROLS



Y Button - Throws magic cards
B Button - Waves Magic wand
R Button - Throwing your partner
A Button - Magic and reversion
Y Button - Shooting while using magic
B Button - Special move, while using magic

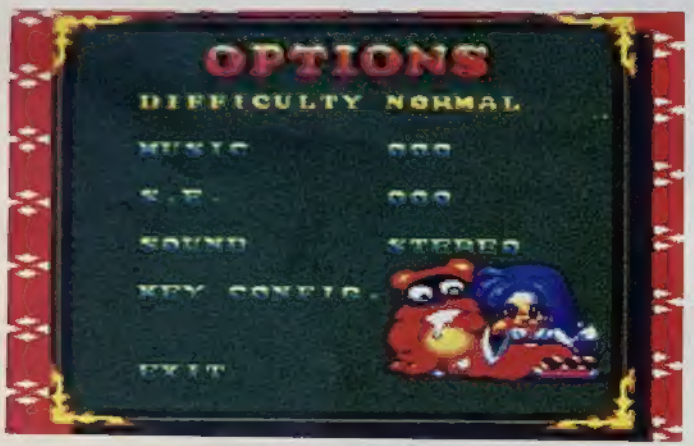
• Controller's button configurations may be changed in the options screen.

GAME CONTROLS

START - Game start, pause.
SELECT - Title screen. Moves cursor.

Option Screen

- Options - You can preset the mode (normal, easy, hard), sound (stereo or mono) and the button configuration. You can also check out the music and the sound effects in the game. By using exit, you can go back to the title screen.



SPECIAL ITEMS

Special items can be found in boxes, treasure chests, and in stores located throughout the game.

Clothing:
Pocky starts the game with new clothes. When she gets hit once, her clothes get ripped. If she gets hit a second time, she loses a life. Picking up some clothes will restore her clothes.

Rabbit ears:
By picking up the rabbit ears, Pocky will be able to withstand one hit without lowering her dress level.

Suit of Armour:
With a suit of armour, Pocky can withstand three hits before losing a life.

Power Up Item:
Increases the fire power of the magic cards by one level.

One Up Item:
Gives you one extra life.

Keys:
Enables Pocky to open locked doors and treasure chests.

Strategy Book:
Gives valuable information on defeating the enemy bosses.

PARTNERS

Pocky begins the game by choosing 1 of 3 partners.

The chosen partner closely follows Pocky and each partner has his/her own weapon. (In 1 player mode, weapons are fired automatically from the partner.)

Rocky:
Lives in the mountains behind the shrine. He is now a reformed goblin and is Pocky's best friend. He uses leaves as a weapon.

Little Ninja:
She is very cute, but don't let that fool you, she is a martial arts expert. Little Ninja throws knives at her enemies.

Bomber Bob:
Bob is very strong. Bomber Bob throws bombs and can damage many goblins at a time.

Tengy:
Throws leaves. The leaves he throws bounce back from hard objects and continue to do damage to enemies.

Scarecrow:
Two legged, slim and tall, he is a cool guy. Scarecrow's weapon is a sickle.

Digger:
Digger is a mole who has plenty of friends to help him defeat enemies.

Ottobot:
Ottobot the robot is the creation of Dr. Kabuki. With his missiles, he can hurt any enemy.

Changing partners:
A partner item will appear when you defeat the round fireballs. By taking a partner item, you will be able to change your current partner. The partner items show the faces of the partners in sequence.

Note:
If your partner gets hit, or you miss your target, or you run out of time or get hit while using magic, your partner will be hurt and will disappear for a short while.

MAGIC

When you use magic, Pocky will become one with your partner, and you will have special powers depending on which partner you choose to perform magic with. Pocky will return to normal after a certain time, or after being hit. Pocky will also return to normal if you press the A Button.

Magic Combinations

Pocky & Rocky: You will be able to find hidden treasures.

Pocky & Little Ninja: You can open a locked treasure chest without the key. You can also hurt the enemy with the sword.

Pocky & Bomber Bob: You can lift and throw heavy objects, and reveal hidden treasures.

Pocky & Tengy: You can fly over rivers and go to out of reach areas.

Pocky & Scarecrow: High Jump: by holding the B Button, then releasing, you can jump very high over rivers and rocks.

Pocky & Digger: You can dig a tunnel, and go under your enemies. You can also find hidden money.

Pocky & Ottobot: You can throw rocks, and fly over rivers and rocks, and go to out of reach areas.

2 PLAYER MODE

In the 2 player mode, the second player controls the partner. The partner is an assistant, and his role is more limited than Pocky's. However, playing with 2 players requires a great deal of strategy.

1. Shots fired come from the partner.
2. The partner cannot wave the wand.
3. Partner cannot take items other than coins and partner items.
4. When Pocky takes a partner item, then the partner will change.
5. Partner cannot get into shops and houses. When Pocky dies, then the partner will die as well, but will reappear after a short while.

THE STAGES

Stage 2: **Exotic Country Road**
This stage takes you on a journey across bucolic paths. Beware of the demons that pose as crying babies to get your sympathy.

Stage 3: **October Fields**
In this twilight scene, you will encounter many baddies. Explore the many huts that are on the way.

Stage 4: **Bridge over Kappa River**
You will definitely get your feet wet in this beautiful river scene.

Stage 5: **Demon's Corridor**
Ride the mad dog in this wild long narrow corridor.

Stage 6: **Winter Wonderland**
It may look like Christmas, but you still have a long way to go before you can relax and celebrate.

Stage 7: **Demon Island**
You are nearing the end of your journey, but this inferno of a stage is no picnic.

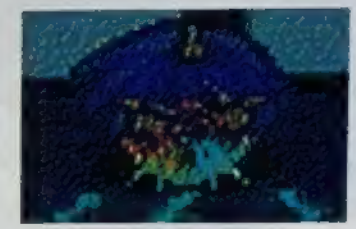
Stage 8: **Dragon in the Sky**
Take a ride in the sky with Gordon the Dragon. Watch out for all the flying enemies.

Stage 9: **Demon's Castle**
Enter this beautiful ornate castle. Battle hordes of Ninjas and a stronger Impy before the final battle with Dynagon.

BOSS CHARACTERS

Stage 2 Boss
Canimal:
Canimal is a very good cook, but make sure that you stay far away when he is making one of his special dishes.

Stage 3 Boss
Foxy:
Foxy is very sly. Be careful of the little foxes he sends out after you.



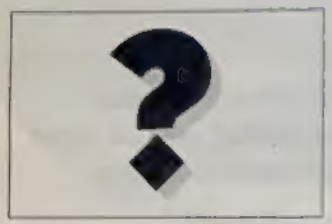
Stage 4 Boss
Impy:
Impy is a little but powerful Demon. As Dynagon's most faithful servant, Impy does his best to protect his master.

Stage 5 Boss
Volta:
Volta is the son of thunder. He rides on a cloud, and throws lightning bolts in your direction.

Stage 6 Boss
Demon Gate:
Demon Gate guards the entrance of Demon Castle. Be sure to read the Strategy Book for hints on defeating this powerful monster.

Stage 7 Boss
Beady:
Beady is a tough guy to beat. A big necklace of beads is his primary weapon.

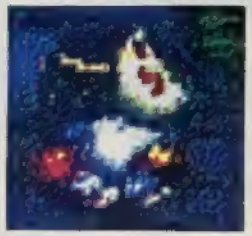
Stage 8 Boss
Bolta:
Bolta is Volta's big brother. He is out to avenge the defeat of his brother.



Stage 9 Boss
Dynagon:
Once a powerful and influential Lord, Dynagon turned into a seething, frenzied beast after Princess Luna refused to marry him. You must defeat Dynagon in order to finish the game, and cure Dynagon. But to do so you must find him first, and uncover his true identity!

CHARACTERS

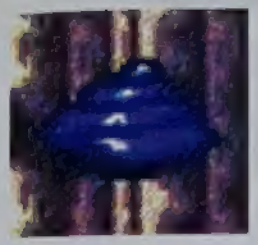
Cyclops



Spooky

Skelety

Kappa



Michel

Gizmo

Masky

Thundercat

Abominy

Archer

Kristel

Shadow Warriors